# Hotkeys

The Crr and the Att keys, when used in combination, are known as 'Hotkeys'. They signal to the AdderView Omega that you wish to talk to it (using the keyboard) rather than the computer. The AdderView Omega's standard hotkeys are set at manufacture to be the Crr and Att keys.

However, you may find that the standard hotkeys interfere with other devices or software used with your computer(s). In such cases, you can change the hotkeys to a different combination of two keys, such as Att and Shift or even a single key such as the right Att button.

For details about changing hotkeys, please download the AdderView Omega User Guide and refer to the 'Configuration' section within the 'Special features' chapter.

## Important information

- For use in dry, oil free indoor environments only.
- Follow all warnings and instructions marked on the AdderView Omega base and any accessories.
- AdderView Omega contains no user-serviceable parts. Do not open or dismantle.
- For connection only to the following standard computer system connectors: PS/2 style keyboard and mouse, SVGA analogue video connections, 3.5mm jack microphone and speaker ports, and USB ports.
- Use only manufacturer approved cables.

## What's in the AdderView Omega user guide?

The main AdderView Omega user guide contains full information, including the following:

- Step-by-step connection details.
- Setting and using password protection.
- Using screen saver & autoscanning modes. Changing hotkey combinations.
- Hot plugging and mouse restoration.
- Special mouse settings.
- Performing flash upgrades.

- Issues and limitations for USB connections.Switching more than two computers.
- Problem solving and troubleshooting.

# Warranty

Adder Technology Ltd warrants that this product shall be free from defects in workmanship and materials for a period of two years from the date of original purchase. If the product should fail to operate correctly in normal use during the warranty period, Adder will replace or repair it free of charge. No liability can be accepted for damage due to misuse or circumstances outside Adder's control. Also, Adder will not be responsible for any loss, damage or injury arising directly or indirectly from the use of this product. Adder's total liability under the terms of this warranty shall in all circumstances be limited to the replacement value of this product.



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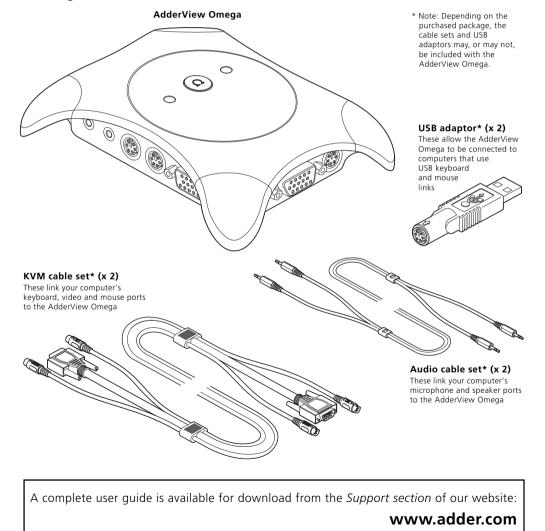
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### Your AdderView Omega package

In addition to this Quick Start, your AdderView Omega package should contain the following items:



## Connecting your AdderView Omega

These instructions provide basic connection information. Complete details are provided within the full AdderView Omega user guide, downloadable from *www.adder.com*.

- 1 Switch off both of your computers.
- 2 Connect the cables from your keyboard, mouse and monitor to the three sockets at the bottom end of the AdderView Omega.
- 3 Connect the cables from your speakers and microphone to the two sockets at the top end of the AdderView Omega.
- 4 Use one of the KVM cable sets to connect the ports of your first computer to the channel 1 sockets on the left side of the AdderView Omega. *To use the AdderView Omega with a USB-based system, see below.*
- 5 Use one of the Audio cable sets to connect the microphone and speaker ports of your first computer to the channel 1 sockets on the left side of the AdderView Omega.
- 6 Repeat steps 4 and 5 for the second computer, using the channel 2 sockets on the right side of your AdderView Omega.

### USB keyboard and mouse connections

Some systems, such as certain Apple<sup>®</sup> Mac<sup>®</sup> computers and Sun<sup>®</sup> workstations use USB connections to link their keyboards and mice. You can link the AdderView Omega to the USB port of a computer, then use a standard keyboard and mouse to control that system.

From speakers

and microphone

#### To make a USB keyboard & mouse connection:

Follow the standard connection instructions given above, however at step 4:

- i Connect the USB adaptor to the keyboard plug (purple plug with IIIII logo) at the computer end of the KVM cable set.
- ii Connect the USB adaptor to a free USB socket on the system. Note: The green mouse plug (from the KVM cable set) is usually left unconnected. However, if you connect it to the system, then mouse data will be sent through it rather than the USB connection.
- iii Connect the monitor plug from the KVM cable set to the appropriate video socket.
- iv Continue with steps 5 and 6 of the standard connection instructions.

For details about USB connection issues and limitations, please download the AdderView Omega User Guide.

# Switching between computers Basic switching options

There are three main ways to switch between the computers attached to your AdderView Omega:

- Omega button Press and release the Omega  $\Omega$  button to change channels.
- **Keyboard keys** Use key combinations to change channels the most basic combination is Ctri Att Tab. Please refer to the 'Hotkeys' section overleaf.
- **Mouse buttons** Use a three-button mouse (or a mouse with a scroll wheel) to change channels press and hold the central mouse button (or the scroll wheel), press the left mouse button and then release both.

Whichever of the above methods that you use, the AdderView Omega will change the keyboard, mouse, monitor and audio links from one computer to the other. The relevant channel indicator on the AdderView Omega will light and will also flicker whenever you type or use the mouse.

### Switching audio separately

Sometimes you may wish to hear the audio channel from one of your computers while using the other, for instance, when playing a CD while working on the other system.

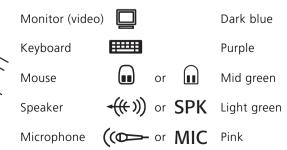
# To switch channels, but leave the audio channel unchanged:

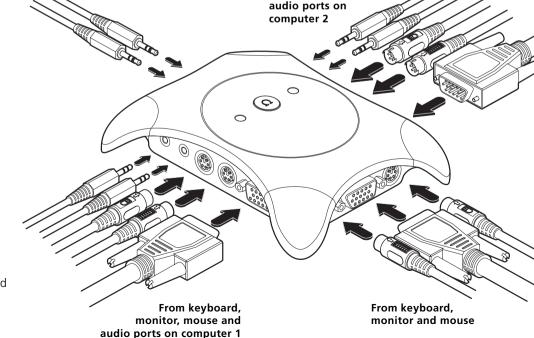
- Using the keyboard press Ctrl Alt Space
- Using the mouse press and hold the central mouse button (or the scroll wheel), press the right mouse button and then release both.

# To resume normal (combined KVM and audio) operation:

• Select a channel in the normal manner using either the Omega button, the keyboard or the mouse.

### Connector/port icons & colours





From keyboard,

monitor, mouse and